

Death: Meaning, Manner, Mechanism, Cause and Time



What does DEATH mean??

There is no single “accepted” definition of death

- irreversible cessation of circulation of blood
- heart stops beating and cannot be restarted
- cessation of brain activity
- Death is a **PROCESS** rather than an instant event.
- Typically, the moment of death is usually considered to be **THE POINT OF NO RETURN**

- **First Stage = STOPPAGE**
 - Heart stops beating
 - Cells of body begin to die
 - Body processes fail
 - Nerves, muscles, organs stop working
- **Second Stage = AUTOLYSIS**
 - Cell breakdown
 - Cell membrane dissolves, enzymes and cell contents spill out



In cases of **SUSPICIOUS** or **UNNATURAL** death, a forensic pathologist conducts an examination on the deceased known as an **AUTOPSY**.



II. Manner of Death

The five ways a person can die are:

- 1) NATURAL
- 2) ACCIDENTAL
- 3) SUICIDAL
- 4) HOMICIDE
- 5) UNDETERMINED

III. Cause and Mechanism of Death

- The reason someone dies is called the **CAUSE OF DEATH**
- The **MANNER** of death describes the specific change in the body that brought about the cessation of life

Ex: Cause of Death: Shooting

Mechanism of Death: **LOSS OF BLOOD**

Cause of Death: Heart Attack

Mechanism of Death: **PULMONARY
ARREST**

IV. Time Of Death

A. Livor Mortis: means **DEATH COLOR**

- As the body begins to decompose, blood seeps down through the tissues and settles into the lower parts of the body

- red blood cells **BREAK DOWN**,

spilling their contents

- hemoglobin turns

PURPLE when it

spills out of the cells



The pooling of blood in the body is known as **LIVIDITY**.

Provides a clue as to how long the person has been dead.

- Begins **2** hours after death and becomes permanent after **8 hours**

- During this time, if the skin is pressed, the color will **disappear**.

- After this time, the lividity will remain.



** **TEMPERATURE** at which a person dies impacts the time it will take for lividity to set in

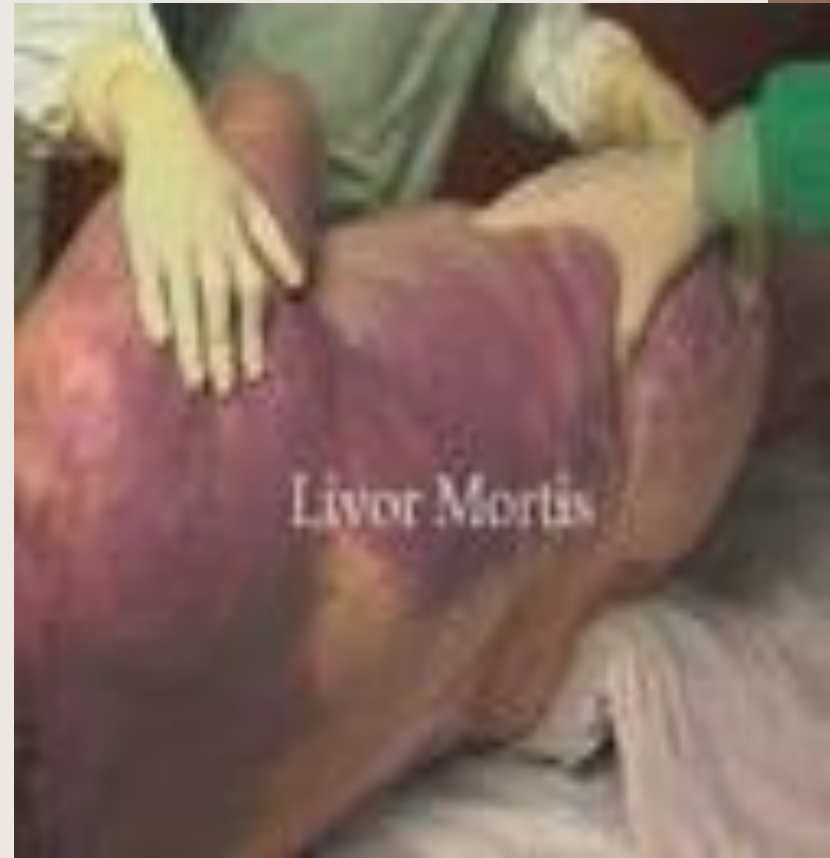
-hot day: lividity occurs

FASTER

-cool day: lividity occurs

SLOWER

Can also be affected by anything impeding the flow of blood, such as **A WATCH and BELTS.**



Other Clues:

1) POSITION of corpse in first eight hours

2) Whether or not a person has been **MOVED**
- **DUAL** lividity = a corpse has been moved
twice within the first 8 hours of death



B. Rigor Mortis

MEANS: **DEATH STIFFNESS**

- - temporary and can be very useful in determining time of death
- stiffness occurs because the **SKELETAL** muscles are unable to relax and hence remain contracted and hard
- without oxygen, **CALCIUM** accumulates in these muscles

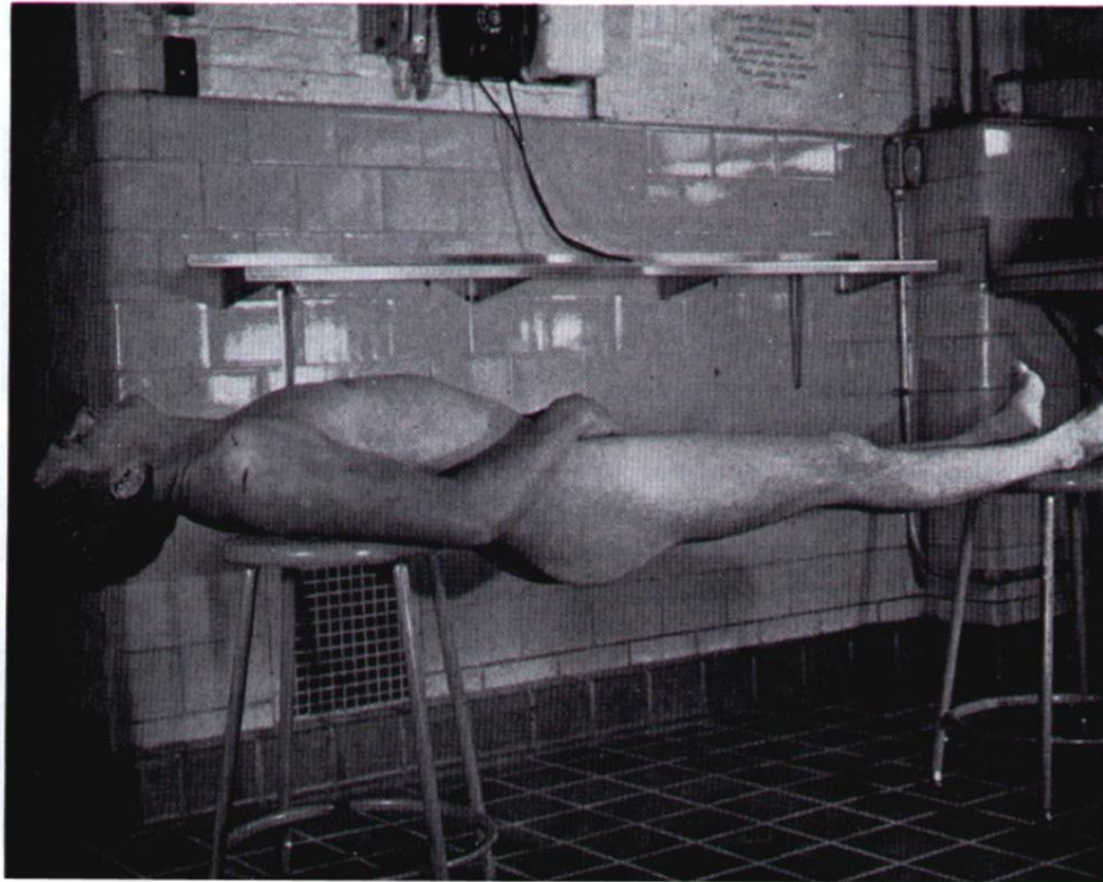
- Starts within **2** hours after death
- starts in the **HEAD** and gradually works its way down to the **LEGS**
- after **12** hours, the body is in its most rigid state
- The stiffness gradually disappears after **36** hours
- sometimes depending on body weight and temperature, this may last up to **48** hours

Examples:

- If a body shows **NO** visible rigor, the time of death is **LESS THAN 2 HOURS**



If a body is extremely rigid, the time of death is **ABOUT 12 HOURS**



If the body exhibits rigor only in face and neck, the time of death is **JUST OVER 2 HOURS**



If there is some rigor in the body but a lack of rigor in the face, the time of death is likely **ABOUT 15 HOURS AGO**

Flexed position of legs indicate body was moved and dumped



Factors that affect rigor mortis

- 1) Ambient temperature (cold = **SLOWS** rigor)
- 2) Weight of the body (obesity = **SLOWS** rigor)
- 3) **CLOTHING** on body
- 4) **ILLNESS** at time of death
- 5) Level of **PHYSICAL** activity at time of death
- 6) **SUN** Exposure (**INCREASES** onset)

C. Algor Mortis: means **DEATH HEAT**

- It describes **THE TEMPERATURE LOSS** in a corpse
- To take a corpse's temperature, a thermometer is inserted into the **LIVER**(standard)
- normal body temperature is **98.6° F**
(37° C)

How fast a corpse loses heat has been measured experimentally:

Approximately one hour after death, the body cools at a rate of 1.4° F per hour

After the first 12 hours, the body loses heat at a rate of 0.7° F per hour until the body reaches the same temperature as its surroundings.

D. Stomach and Intestinal Contents

- In general, it takes **4 to 6** hours for the stomach to empty its contents into the small intestine
- it takes another **12 hours** for the food to leave the small intestine
- it takes **24 hours** from when a meal was eaten until all the undigested food is released from the large intestine.

Determine Time of Death

—*Stomach and Intestinal Contents*

Example –

Determine the time of death from the last meal if food is found in the small intestine

Answer: Death occurred 4 - 6 hours after the last meal

E. Changes of the Eye following Death

- 1) Following death, the eye **DRIES OUT**.
- 2) A **THIN FILM** is observed within 2-3 hours if eyes were **OPEN** at death and within 24 hours if eyes were **CLOSED** at death.
- 3) The buildup of **POTASSIUM** may also be used to estimate time of death



F. *Stages of Decomposition*

- **Within 2 days**
 - Cell **AUTOLYSIS** begins
 - **GREEN** and **PURPLISH** staining from blood decomposition.
 - Skin takes on a **MARBLING** appearance
- **After 4 days**
 - The skin **BLISTERS**.
 - The abdomen **SWELLS**.
- **Within 6-10 days.**
 - The **CORPSE** bloats.
 - Fluids begin to **LEAK** from body openings as cell membranes rupture.
 - The skin **SLOUGHS** off.
 - Eyeballs and other tissues **LIQUEFY**.

G. Insects

- Insects can provide detailed information about the time of death – this is called forensic **ENTOMOLOGY**.
- At a crime scene, the examiner will observe and record data about environmental conditions, including **TEMPERATURE, MOISTURE and WIND**.

- Insect evidence
 - within minutes of a death, certain insects will arrive to lay their eggs on the warm body
- common example = **BLOWFLIES**



As a corpse progresses through the stages of decomposition, the initial insects will progress through different stages; other insects will begin to arrive



- Wasps
- Beetles
- Moths
- Ants